# Allocative efficiency: A regulatory goal Lecture 1

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#### Section 1

## Static efficiency

Definition

#### Definition (Static efficiency)

It is not possible to make any consumer better off without making another consumer worse off (synonym: 'Pareto' efficiency).

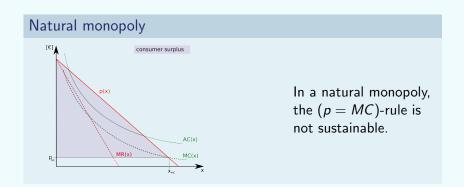
Definition

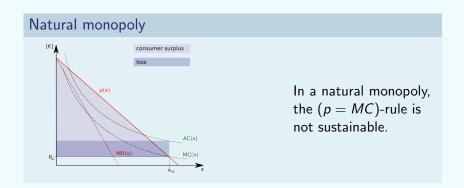
#### Necessary conditions

- ▶ If consumption and production cause no external effects:
  - ► All consumers have same marginal willingness to pay.
  - Marginal willingness to pay equals marginal cost.
- No X-inefficiency / no waste of resources: It is not possible to produce the same quantity of output at lower costs.

Perfect competition	
Conditions	(1) Consumers and suppliers are price takers. (2) $MC = AC$
Merits	Pareto efficient allocation.

Natural monopoly	
Conditions	Average costs decline as quantity of output increases ('economies of scale').
Merits	Monopolist can produce at lowest overall costs.



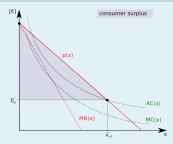


Static efficiency Dynamic efficiency

## Static efficiency

Scenarios with positive welfare effects

#### Natural monopoly



# The p = AC-rule is the 2<sup>nd</sup> best solution.

- Natural monopolist produces at lowest overall costs.
- Duplication of monopolist's infrastructure would be a waste of resources.

Scenarios with positive welfare effects

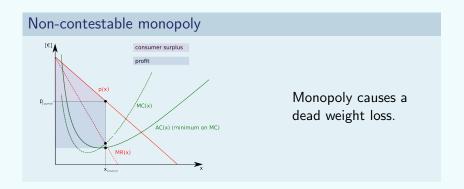
#### Natural monopoly – Example

Utilities such as water firms.

The costs of setting up a water network are enormous, the marginal costs of delivering an extra quantity of water are practically zero.

Monopoly & economies of scope	
Conditions	It is cheaper to produce a product portfolio jointly in a single firm than separate products in separate firms ('economies of scope').
Merits	Monopolist can produce at the lowest overall costs.

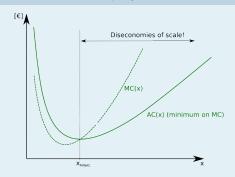
Non-contestable monopoly	
Conditions	Monopolist is protected from potential competition by barriers to market entry.
Downsides	<ul><li>Monopolist can afford</li><li>► to charge prices above marginal costs, causing a dead-weight loss.</li><li>► to waste resources.</li></ul>



Contestable monopoly & diseconomies of scale	
Conditions	(1) Diseconomies of scale. (2) Absence of barriers to market entry.
Downsides	There will be just one monopolist $(p = AC)$ , though two or more firms could produce any output on top of the monopolist's output at lower overall costs.

Scenarios with negative welfare effects

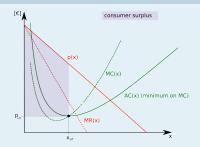
#### Contestable monopoly & diseconomies of scale



Two or more firms could produce outputs exceeding *x<sub>MINAC</sub>* at lower overall costs than a monopolist.

Scenarios with negative welfare effects

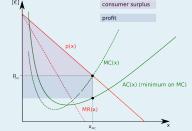
#### Contestable monopoly & diseconomies of scale



Absence of barriers to market entry does not imply maximization of consumer surplus.

Scenarios with negative welfare effects

# Contestable monopoly & diseconomies of scale



p = MC will not maximize consumer surplus.

# Section 2

## Dynamic efficiency

# Dynamic efficiency Definition

#### Definition (Dynamic efficiency)

Promotion of innovation, such as

- product innovation development of products that suit customer needs better.
- technological innovation development of cost-saving technologies.

## Dynamic efficiency

Non-contestable monopoly	
Conditions	Monopolist is protected from potential competition by barriers to market entry.
Merits	Prospect of excess profits provides an incentive

## Dynamic efficiency

Non-contestable monopoly	
Conditions	Monopolist is protected from potential competition by barriers to market entry.
Downsides	Monopolist can keep its dominant position without investing in innovation.

## Dynamic efficiency

Scenarios with negative welfare effects

#### Examples for discussion

- Ability of software companies to write software for MS windows.
- Microsoft's tying its media player / its internet explorer to windows.
- Deal between AT&T and Apple that AT&T deliverance for IPhones.